

Ys: The Oath in Felghana, the wanderers are back



PC, PSP RPG

Ys is a classic JRPG saga that is still very active since it started in 1987. Despite that, I had never played, but as part of the Retro Club games of July, we had this game that is actually a remake of "Ys III: Wanderers from Ys" released in 1989 for SNES.

We are Adol Christin, a swordsman who is traveling with his friend Dogi to Dogi's hometown, in the region of Felghana. Evil things are threatening the people there, so of course, Adol and Dogi will help uncover the mystery. Pretty standard JRPG set up. The story works overall, but in the end is still an SNES game plot, so don't expect much in this sense.



The combat involves sword fight (very basic and limited) and magic, which adds more variety since every spell also includes a different gameplay mechanic. Worth mentioning there is a combo counter which multiplies attack, exp gain, etc. but they don't make a big difference in practice.



The game is not long (one town and a few dungeons) and it's very linear, but technically is quite beautiful with nice sprites in 3D scenarios. Worth mentioning the stunning OST, which together with the boss fights, is the best part of the game by far. Also, the voice acting is quite decent.

In conclusion, a decent RPG with a predictable story with a memorable OST which serves as a good excuse to have challenging and sometimes frustrating boss fights. Ys series earned my respect with this game, but not my love. At least for now [7].



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Gamer and one of the most recent members of the Retroclub. He has a lot of unopened games, but for some reason he keeps buying new ones.

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